

Assessing the Potential of Ride-Sharing Using Mobile and Social Data

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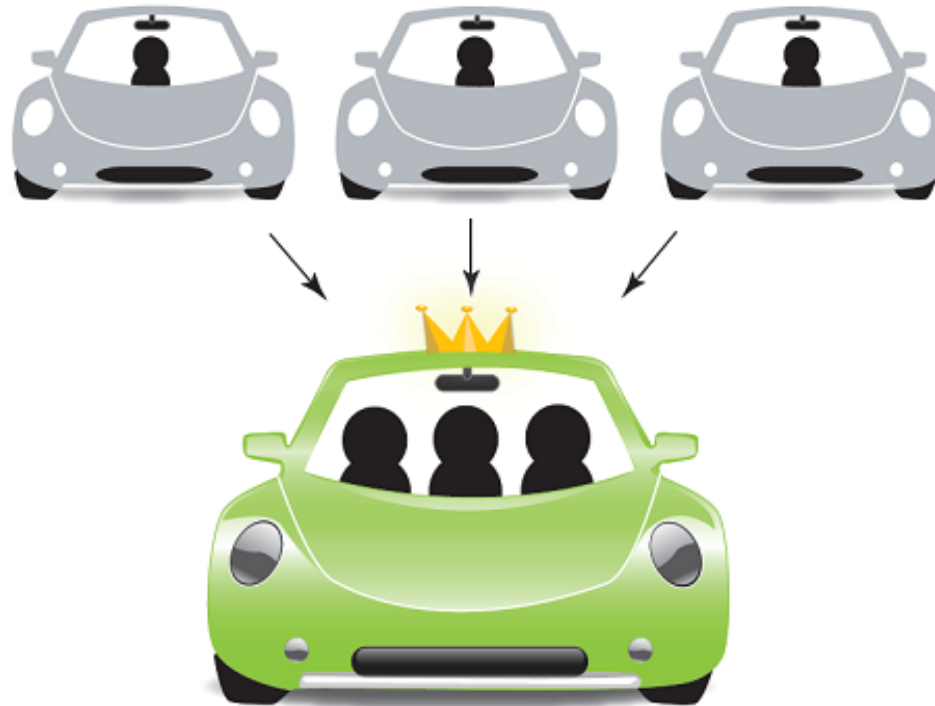
Car Usage and Impact



- In USA*:
 - Commuters: 132.3M
 - Driving alone: 79.9%
- Impact
 - Pollution
 - Lost productivity
 - High car expenses

*Brian McKenzie, "Out of state and long commutes:2011", American Community Survey Reports, 2011

Introducing Ride-Sharing



An Old Idea, yet ...



- Challenges:
 - Live/Work close by
 - Similar schedules
 - Avoid strangers
- Opportunities:
 - Smartphones
 - Social media

An Old Idea, yet ...

When you ride **ALONE**

- Challenges:

Full potential of ride-sharing is still unknown

Join a
Car-Sharing Club
TODAY!

Related Work

- H.-S. J. Tsao and D. Lin, “Spatial and temporal factors in estimating the potential of ride-sharing for demand reduction”, California PATH Research Report, UCBITS-PRR-99-2, 1999.
- R.F. Teal. “Carpooling: Who, how and why.”, Transportation, Research, 1987.
- W. He, D. Li, T. Zhang, L. An, M. Guo, and G. Chen. “Mining regular routes from gps data for ridesharing recommendations”, In UrbComp. ACM, 2012.
- R. Trasarti, F. Pinelli, M. Nanni, and F. Giannotti. “Mining mobility user profiles for car pooling”. In Proc. UrbComp., ACM, 2011.
- A. M. Amey, J. P. Attanucci, “Real-Time Ridesharing: Exploring the Opportunities and Challenges of Designing a Technology-based Rideshare Trial for the MIT Community”

Goal: Assess Ride-Sharing Potential

- Q: How many cars can be removed ?
- Ideal Data:
 - For all people in a city
 - Full commuting trajectories
 - Willingness to share a ride
- Available Mobile and Social Datasets:
 - Large (but not entire) population
 - Samples of trajectories
 - (Parts of) social media graphs

Goal: Assess Ride-Sharing Potential

- Q: How many cars can be removed ?

○

Find an upper bound to the ride-sharing potential

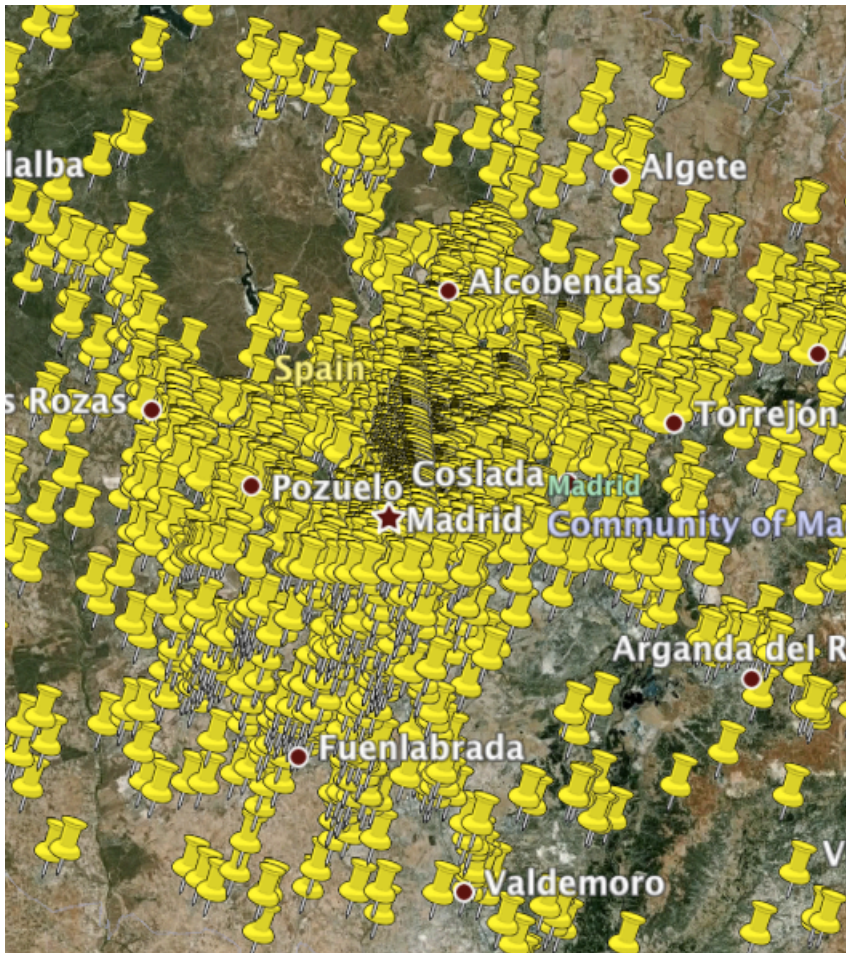
○

- Large (but not entire) population
- Samples of trajectories
- (Parts of) social media graphs

Outline

- Introduction
- Datasets
- Algorithms for Matching Users
- Results

Call Description Records (CDRs)



- Spatio-temporal:
 - Cell tower coordinates
 - Timestamps
- Social:
 - Calls among users
- Details:
 - Sept – Dec 2009
 - Madrid: 820M calls, 5M users
 - Barcelona: 465M calls, 2M users

Geo-tagged Tweets

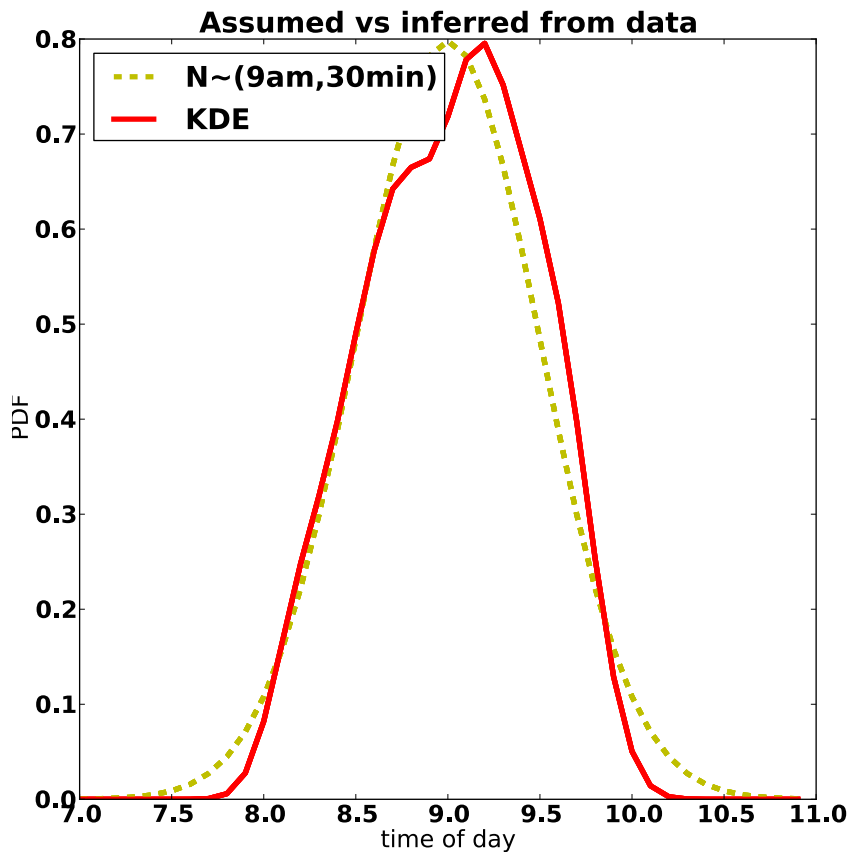


- Spatio-temporal:
 - (lat,lng) coordinates
 - Timestamps
- Social:
 - Twitter Graph
- Details:
 - Nov '12 – Feb '13
 - New York: 5.20M geo-tweets, 225K users
 - Los Angeles: 3.23M geo-tweets, 155K users

Learning from Data 1: Home/Work Locations

- Methodology
 - Based on:
 - S. Isaacman, et. al., “Identifying Important Places in People’s Lives from Cellular Network Data”, Pervasive 2011
 - Ground truth (known home/work):
 - CDRs: Known industrial and residential areas
 - Geo-tweets: Foursquare
 - Train classifiers to identify home/work
- Home and Work locations inferred:
 - Madrid (CDRs): 272,479
 - NY (Twitter): 71,977
- Home and Work distribution is NOT uniform
 - In contrast to related work:
 - H.-S. J. Tsao and D. Lin et al., ... 1999.

Learning from Data 2: Departure Times



- Exploit consecutive Home-Work calls
- Home-Work travel
 - Time: Online maps
- Similar for work departure times

Distance Function



$$d(v, u) = \begin{cases} h(v, u) + w(v, u), & \text{IF } \max(h(v, u), w(v, u)) \leq \delta \text{ AND } \max(|LH(u) - LH(v)|, |LW(u) - LW(v)|) \leq \tau \\ \infty, & \text{otherwise} \end{cases}$$

distance tolerance δ

time tolerance τ

Problem Formulation

○ Capacitated Facility Location with Unsplittable Demands:

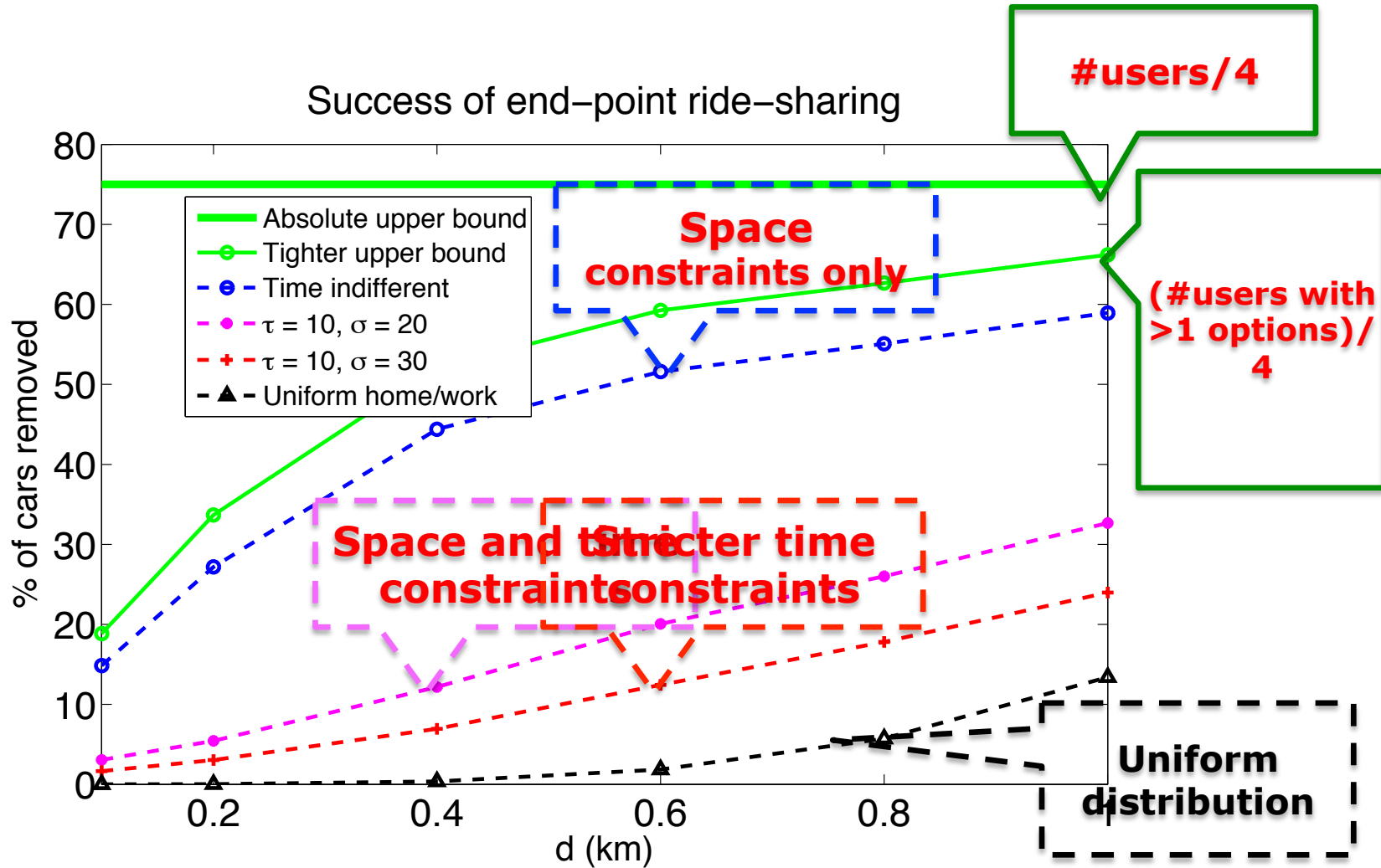
- Users : V
 - Drivers: $S \subseteq V$
 - Passengers: $V - S$
- Capacity: 4 users/car
- Find:
 - Assignment $a: (V - S) \rightarrow S$
 - Minimize:

$$\underbrace{\sum_{u \in V} d(a(u), u)}_{\text{driver-passenger distances}} + \underbrace{\sum_{v \in S} p(v)}_{\text{driver penalties}}$$

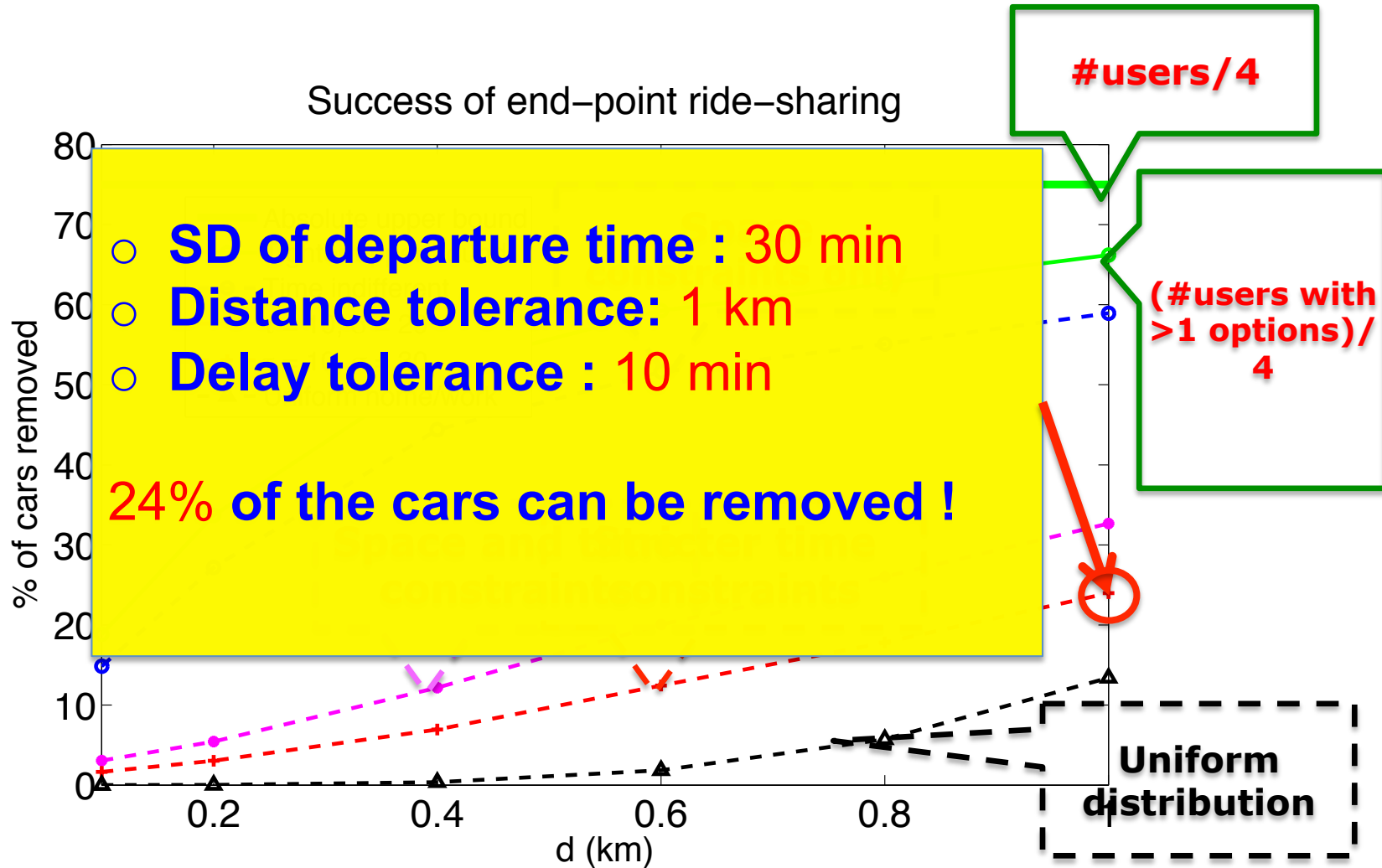
Algorithm: EndPoints RS

- Heuristic solution:
 - Based on:
 - M. R. Korupolu et. al, “Analysis of a local search heuristic for facility location problems,” Journal of Algorithms, 2000.
 - Initial solution:
 - b-matching
 - Iterative improvements
 - Scalability
 - Fixed local search steps
 - Fixed numbers of iterations
 - Polynomial complexity
 - $O(n \log n) + O(n)$ for initial solution
 - $O(n)$ to evaluate solution

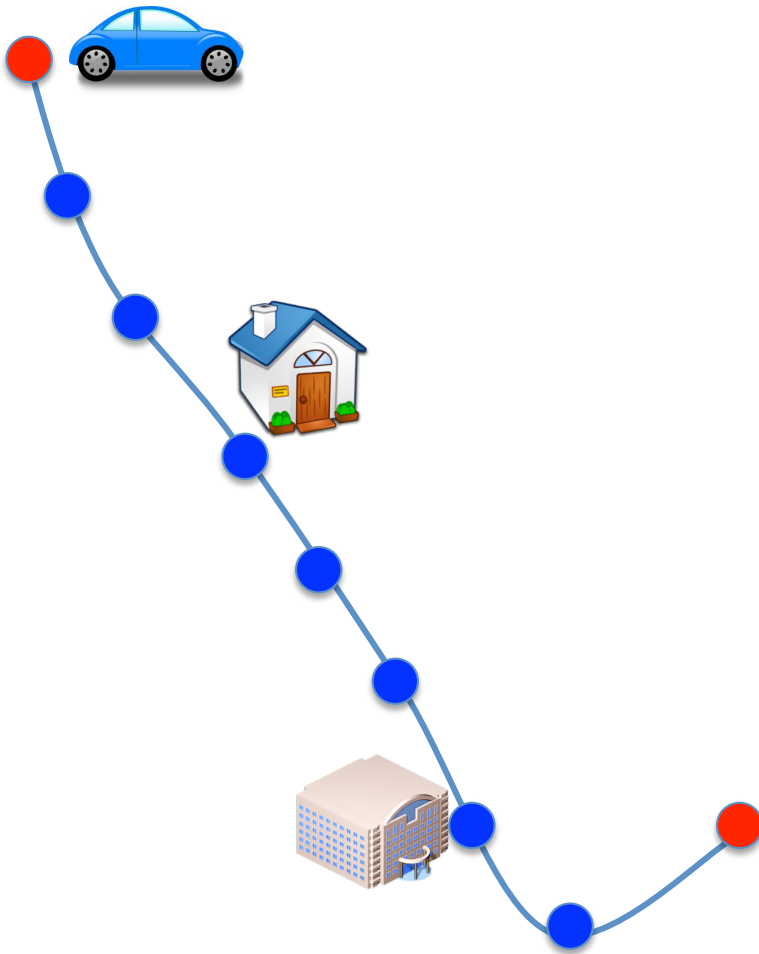
EndPoint RS for Madrid-CDRs



EndPoint RS for Madrid-CDRs

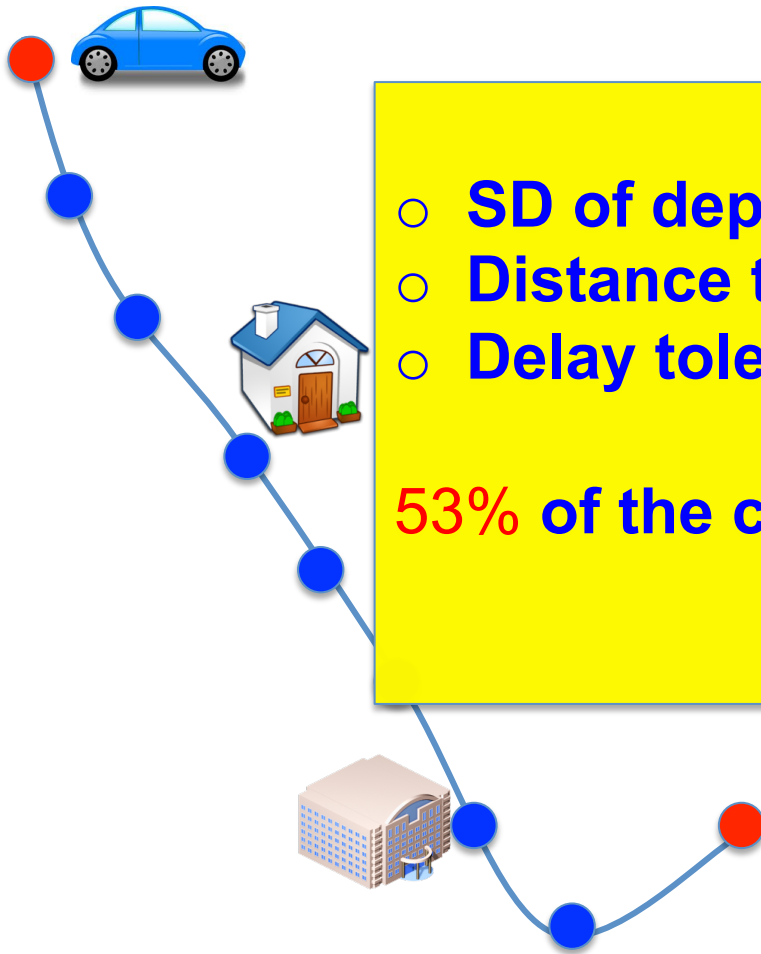


Algorithm: EnRoute RS



- Home/Work paths:
 - Popular Online Maps
- EnRoute RS:
 - Get the solution of EndPoints RS
 - Iterative improvements
 - Fill empty seats by pick-ups
- Spatio-temporal constr. intermediate points:
 - Same and point constraints

Algorithm: EnRoute RS



- Home/Work paths:

- **SD of departure time : 30 min**
- **Distance tolerance: 1 km**
- **Delay tolerance : 10 min**

53% of the cars can be removed !

- Spatio-temporal constr. intermediate points:
 - Same and point constraints

Learning from Data 3:

Social Ties

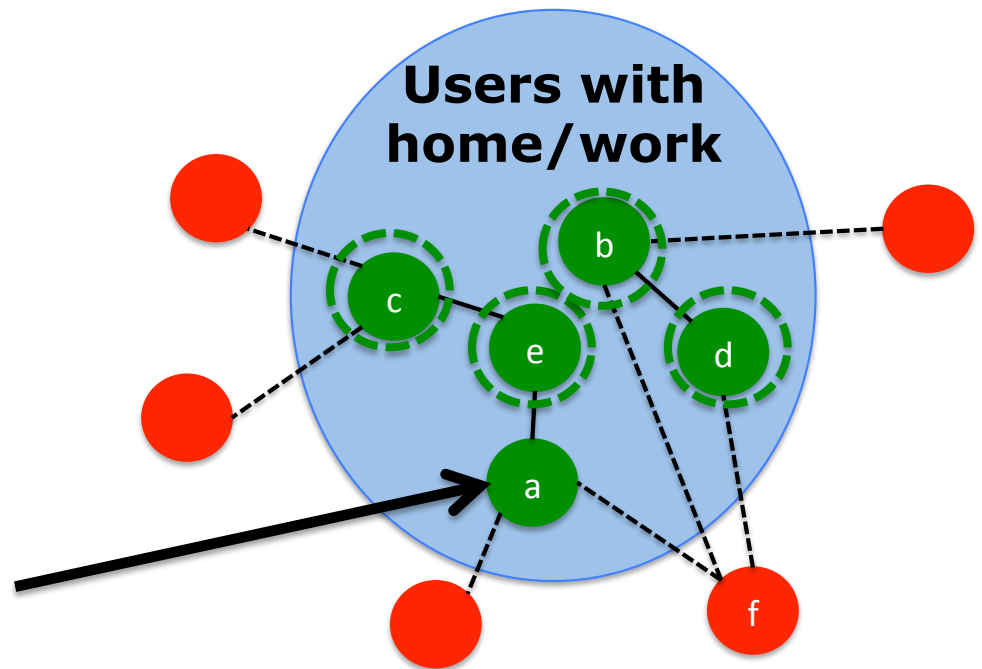


- CDRs graph:
 - Nodes: Users
 - Edges: ≥ 1 call
- Geo-Tweets graph:
 - Nodes: Twitter ids
 - Edges: mutually declared friendship

Social Filtering

- Friends:
 - Graph neighbors
- Sharing rides with:
 - Friends
 - Friend-of-friends

Friends-of-friends



Results

- Ride-sharing parameters:
 - Time distribution: 30 min
 - Distance tolerance : 1 km
 - Delay tolerance : 10 min

City	Friends only	Friends of friends	Anybody
Madrid - CDR	1.1%	19% (31%)	53% (65%)
NY - Tweets	1.2%	8.2% (26%)	44% (68%)

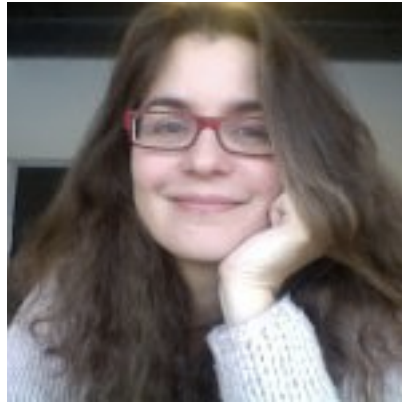
Green numbers show potential of ride-sharing projected to commuters' population.

Conclusion

- High potential based on route overlap:
 - E.g. 53% for Madrid-CDR
- Bottleneck:
 - Willingness to ride-share
 - Riding ONLY with friends is too restrictive
- Technology and building trust:
 - Riding with friends of friends: up to 31% potential.
- Other lessons:
 - Lessons from data sets
 - Spatio-temporal constraints
 - Comparisons between cities

Thank You

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